

• DEVELOPER •

ABOUT ME

As a self-taught developer, I've spent the last four years building high-performance applications and mastering a variety of tech stacks. My experience ranges from delivering fast-paced, multi-project solutions to handling end-to-end product development in focused environments. I'm passionate about clean code, scalable systems, and constantly learning new technologies to stay ahead in the ever-evolving tech landscape.

EXPERIENCE

2022 - Now | Software Engineer - topi

- Developed and maintained features from end to end using Go and React/TypeScript.
- Collaborated with multiple team members to bring new features to life, fostering a productive and innovative team environment.
- Led the migration of the authentication provider and several other key features, delivering a more seamless user experience.
- Refactored the design system to implement best practices, resulting in improved efficiency, consistency, and maintainability of the codebase.

2020 - 2022 | Front-End Developer - <u>Z1</u>

- Developed multiple Products using React, GraphQL, and Apollo.
- Worked closely with clients to meet project requirements, and desired functionalities.
- Focused on developing reusable, maintable, and accessible components.

STACK

- Frontend: HTML5, CSS3, JavaScript (ES6+), TypeScript, React, Redux, GraphQL, Apollo
- Backend: Go, SQL, REST APIs
- UI/UX & Design Systems: Figma, Tailwind CSS, Styled Components
- Testing: Jest, Cypress

MISCELLANEOUS

- Co-organized <u>OSWeekends</u>, a tech community in Madrid focused on creating and talking about open source.
- I sometimes make repositories gathering things that have helped me along the way: one about <u>Interview Questions</u> and another gathering <u>JavaScript concepts</u>.
- I like doing fun <u>CodePens</u> in my free time and sharing what I learn on <u>Twitter!</u>
- I've written some articles <u>here</u>, summarizing programming concepts.